

IS A

NAME

DESCRIPTOR

SPECIES

WHO

TYPE

FOCUS

TIER

EFFORT

XP

MIGHT **SPEED** **INTELLECT**

POOL EDGE POOL EDGE POOL EDGE

RECOVERY ROLLS 1d6+

1 ACTION 1 HOUR

10 MINS 10 HOURS

DAMAGE TRACK

IMPAIRED +1 Effort per level
Ignore minor and major effect results on rolls
Combat roll of 17-20 deals only +1 damage

DEBILITATED Can move only an immediate distance
Cannot move if Speed Pool is 0

SPECIAL ABILITIES

ADVANCEMENT

INCREASE CAPABILITIES
+4 points into stat Pools

MOVE TOWARD PERFECTION
+1 to the Edge of your choice

EXTRA EFFORT
+1 into Effort

SKILL TRAINING
Train in a skill or specialize in a trained skill

OTHER
Refer to the *Cypher System Rulebook*

SKILLS | MIGHT T = trained S = specialized I = inability T S I

SKILLS | SPEED T S I

SKILLS | INTELLECT T S I

ATTACKS MOD DAM



Soldier Searcher
Speaker Savant

CYPHERS

LIMIT

EQUIPMENT

ARMOR CREDITS (Current Price Categories)

BACKGROUND

NOTES

PORTRAIT